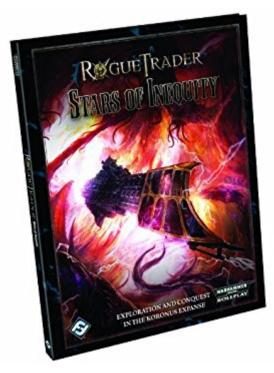
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Rogue Trader: Stars Of Inequity





Customer Reviews

The bulk of the text is spent on system and planet generation along with the generation of adventure opportunities and colonies for players. It is most likely best used to generate planets and encounters before a session because the process is rather involved. A template is provided at the end of the book that allows players to fill in all of the attributes created during the generation process. All of the aspects covered by this book are given extensive detail such as the type of star in a system, the technological level of a colony, or the territories/regions of a planet and their attributes. The Xenos generator and the Encounter generators are the sections I like the most and have been very useful to have as inspiration for the creation of campaigns and locations. The supplement occasionally refers to Rogue Trader: Into the Storm, which is generally helpful to have on hand when creating and populating worlds and may be something to consider when buying this book.

Your telling me, not only can I rule my own star system/s, but that it's actually expected of me... awesome!I come from the 3.5 generation so while I love the "Just make it up" method, some guidance on how to set things up is always nice, and if FFG is going to go through the trouble of making easy to read tables to help me quickly (quickly is relative in table top gaming) generate entire planets. more power to them!

This is really a fabulous pick up for the GM who wants help in world generation. Stars of Inequity has a lot of detail/tables for creating worlds and populating them, adventure ideas and good old loot to find. There is also 4 pages of explorer equipment. However, to me the best part of this is the rules for colony generation and maintenance. Want to start a research mission, mining, industry, agricultural or ecclesiastical colony? This book will let you do that, and help guide you in it's growth or rapid decay. I'm going to use this a ton for this alone. There is also a few page each on 4 different factions that can be encountered in the Korunus Expanse.

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